

# SCIENCE JUDGE – What do I do?



- **Ensure that:**
  - The correct teams are in the competition room
  - The moderator is reading questions from the correct round
  - The moderator is reading the questions correctly (not skipping words, correct pronunciations)
- **Control the buzzer system**
  - Wait to reset the buzzer system on toss-up questions until student has been verbally recognized
- **Verbally recognize** the students when they buzz-in on toss-up questions
  - Identify students by announcing the team letter (A or B) and participant ID (1, captain, 2, 3), i.e., “A-3” or “B-captain” and THEN hit the reset button
  - Do not wait to reset the buzzers – please reset as soon as the student is verbally recognized
- **Challenges**
  - Request that clock be stopped during challenges
  - At the National Finals, all challenges must be sent to the Appeals Room



## Challenge?

- Ask timekeeper to stop the clock.

## Minimum Requirements:

- Be able to follow the competition flow
- Know and be able to apply all of the rules
- Read and review the questions prior to the event
- Have a college degree in math or the sciences