

# Adaptive mesh refinement for parameter identification and application to electromagnetic inverse problems

Eldad Haber

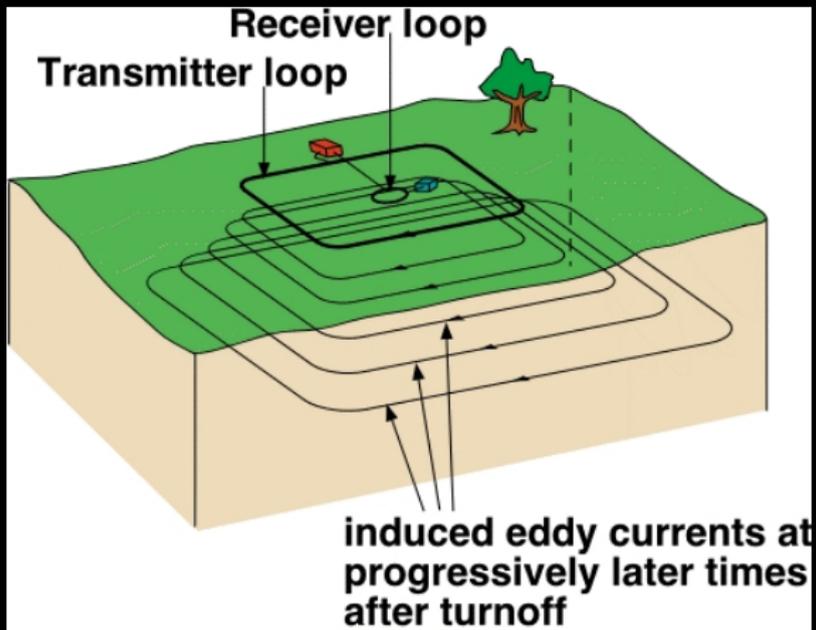
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# Motivation - Geophysics

Rocks have different electrical properties

Rock	Resistivity ( $\Omega/m$ )
Clay	1-20
Sand wet to moist	20-200
Shale	1-500
Porous limestone	100-1,000
Dense limestone	1,000-1,000,000
Metamorphic rocks	50-1,000,000
Igneous rocks	100-1,000,000
Oil	0.1
Water	0.05

# Geophysical prospecting



# Geophysical prospecting

*TDEM-forward*

# Geophysical prospecting

*TDEM-data*

# The problem

Given some measurements  $\mathbf{d}_i$  of the fields  $u_i(\mathbf{x})$   
recover the model function  $m(\mathbf{x})$  given

$$A(m)u_i - q_i = 0 \quad i = 1, \dots, N$$

$$\mathbf{d}_i = Qu_i + \text{noise}$$

# Solution through optimization

*Solve by minimizing*

$$\begin{aligned} \min \quad & \frac{1}{2} \sum \|Qu_i - d_i\|^2 + \alpha R(|\nabla m|) \\ \text{s.t.} \quad & A(m)u_i - q_i = 0 \quad i = 1, \dots, N \end{aligned}$$

$A(m)$	Maxwell operator
$m$	conductivity
$Q$	projection
$u$	fields
$R$	regularization

# Geophysical prospecting - applications

Hydrology

Oil exploration

Reservoir monitoring

Mineral exploration

Part I - The forward problem

Part II - The inverse problem

# Maxwell's equations

$$\begin{aligned}\nabla \times \mu^{-1} \nabla \times \vec{E} + \sigma \vec{E}_t &= \vec{s} \quad \text{on } \Omega \\ \vec{n} \times \vec{E} &= 0 \quad \text{on } \partial\Omega\end{aligned}$$

$\vec{E}$  electric field  
 $\sigma$  conductivity - usually jumpy  
 $\mu$  magnetic permeability  
 $\vec{s}$  source

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$\vec{E}$	electric field
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## Challenge:

(Numerically) solve the system in a scalable fashion

# OcTree discretization

## Needed

- ▶ Easy to mesh and use
- ▶ Adjust the grid to local smoothness
- ▶ Deal with large padding (infinite domains)
- ▶ Quick assembly of the matrix
- ▶ Mimicking properties

# OcTree discretization

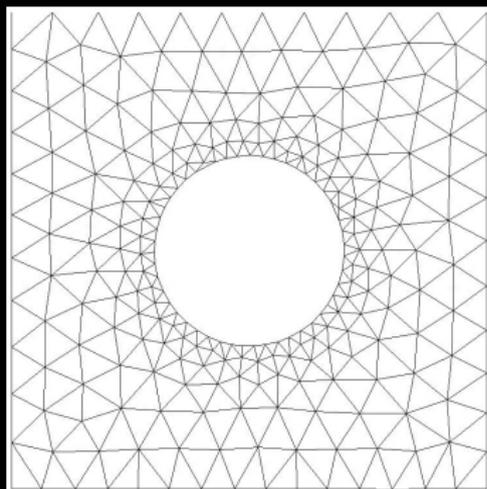
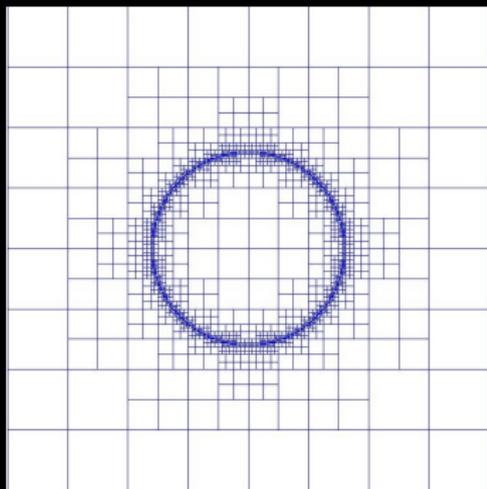
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## Possibilities

- ▶ Finite elements  
Complicated geometries but large meshing time
- ▶ Finite volume  
Short meshing time but simple geometries
- ▶ Finite volume OcTrees  
Not so simple geometries **and** short meshing time

# OcTree vs FEM discretization



OcTree discretization for Poisson like (Edwards 96, Ewing, Lazarov & Vassilevski 91, Losasso, Fedkiw & Osher 06 )

OcTree discretization for Maxwell (Lipnikov, Morel & Shashkov 04, H. & Heldmann 06)

# Discretization of Maxwell's equations

Use implicit time stepping method (usually BDF2)

$$\nabla \times \mu^{-1} \nabla \times \vec{E} + \sigma \alpha \vec{E} = \vec{s}$$

View in variational form

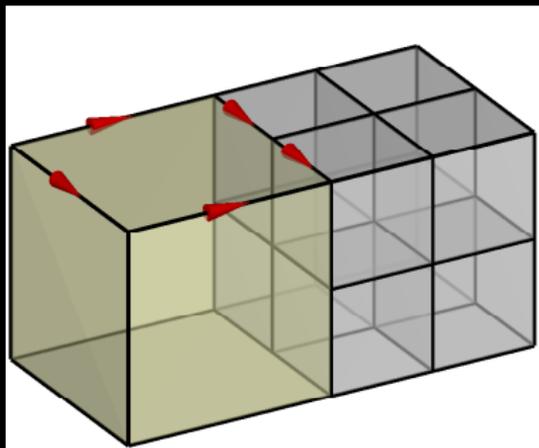
$$\min \int_{\Omega} \frac{1}{2\mu} |\nabla \times \vec{E}|^2 + \frac{\sigma \alpha}{2} |\vec{E}|^2 - \vec{E} \cdot \vec{s} \, dx$$

# OcTree discretization of Maxwell's equation

- ▶ Similar to FEM we discretize the variation principle
- ▶ Unlike FEM we use finite difference and midpoint/trapezoidal method
- ▶ In 1D [Varga 62](#)

# OcTree discretization of the **curl** and mass matrix

$$(\nabla \times \vec{E})_z^2 = (\partial_y \vec{E}_x - \partial_x \vec{E}_y)^2$$



Use only short differences and averages  $\mathcal{O}(h^2)$

# OcTree discretization of the forward problem

Discrete approximation

$$\int_{\Omega} \frac{1}{2\mu} |\nabla \times \vec{E}|^2 + \frac{\sigma\alpha}{2} |\vec{E}|^2 - \vec{E} \cdot \vec{s} \, dx = \frac{1}{2} \mathbf{e}^{\top} (\mathbf{A} + \alpha \mathbf{M}) \mathbf{e} - \mathbf{e}^{\top} \mathbf{s} + \mathcal{O}(h^2)$$

**Theorem:** Our discretization yields

$$(\mathbf{e} - P\vec{E})^{\top} (\mathbf{A} + \alpha \mathbf{M}) (\mathbf{e} - P\vec{E}) = \mathcal{O}(h^2)$$

# Solution of the linear system

$$(A + \alpha M)\mathbf{e} = \mathbf{s}$$

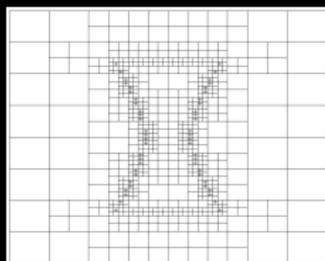
- ▶ Can be difficult to solve due to the null space of the **curl**  $\nabla \times \nabla = \mathbf{0} \leftrightarrow AD^T = \mathbf{0}$
- ▶ Use (discrete) Helmholtz decomposition
$$\mathbf{e} = \mathbf{a} + D^T \phi$$
$$\mathbf{0} = D\mathbf{a} \quad \text{Culomb gauge condition}$$

- ▶ Obtain a stable system

$$\begin{pmatrix} A + D^T D + \alpha M & \alpha MD^T \\ \alpha DM & DMD^T \end{pmatrix} \begin{pmatrix} \mathbf{a} \\ \phi \end{pmatrix} = \begin{pmatrix} \mathbf{s} \\ D\mathbf{s} \end{pmatrix}$$

- ▶ Multigrid preconditioner Ascher & Aruliah 02, H. & Ascher 01

# Example



$N = 16^3$		
$\mu_1/\mu_{bg}$	$\sigma_1/\sigma_{bg}$	iterations
$10^1$	$10^2$	9
$10^2$	$10^4$	10

$N = 32^3$		
$\mu_1/\mu_{bg}$	$\sigma_1/\sigma_{bg}$	iterations
$10^1$	$10^2$	10
$10^2$	$10^4$	12

$N = 64^3$		
$\mu_1/\mu_{bg}$	$\sigma_1/\sigma_{bg}$	iterations
$10^1$	$10^2$	11
$10^2$	$10^4$	14

## Part II - The inverse problem

# Inverse problem through optimization

$$\begin{aligned} \min_{m,u} \quad & \frac{1}{2} \sum_i \|Qu_i - \mathbf{d}_i\|^2 + \alpha R(|\nabla m|) \, d\mathbf{x} \\ \text{s.t.} \quad & A(m)u_i - q_i = 0 \quad i = 1, \dots, N \end{aligned}$$

## Comments

- ▶ Use  $R = \int \rho(|\nabla m|) d\mathbf{x}$
- ▶ Choose  $\rho(t) = \text{Huber}(t, \theta)$  to obtain discontinuities
- ▶ Regularization parameter  $\alpha$  needs to be determined

# The discrete optimization problem

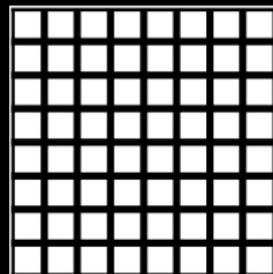
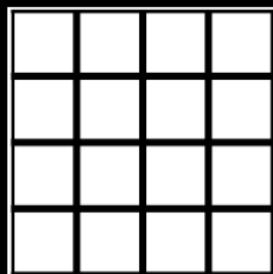
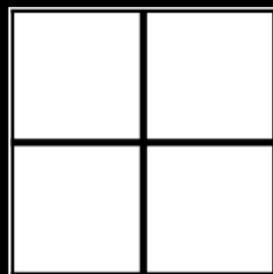
Discretize then Optimize

$$\begin{aligned} \min_{m,u} \quad & \frac{1}{2} \sum \| \mathcal{G}u_i - \mathbf{d}_i \|^2 + \alpha R(|\nabla_h m|) \\ \text{s.t.} \quad & A(m)u_i - q_i = 0 \quad i = 1, \dots, N \end{aligned}$$

Solve using reduced space SQP

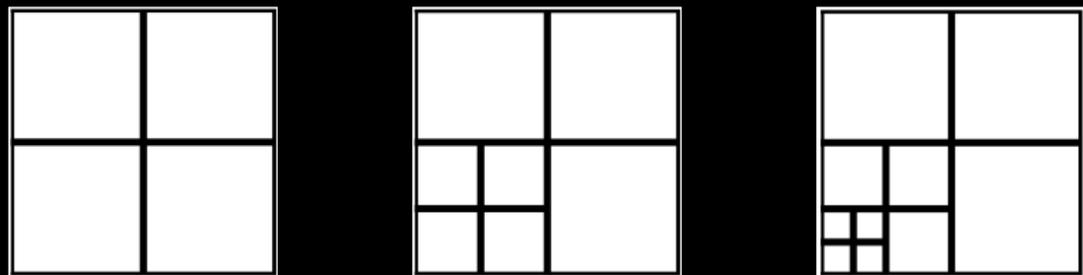
- ▶ Major cost, forward and adjoint
- ▶ Fine mesh  $\rightarrow$  large scale
- ▶ Bad conditioning but well posed!

# Grid sequencing



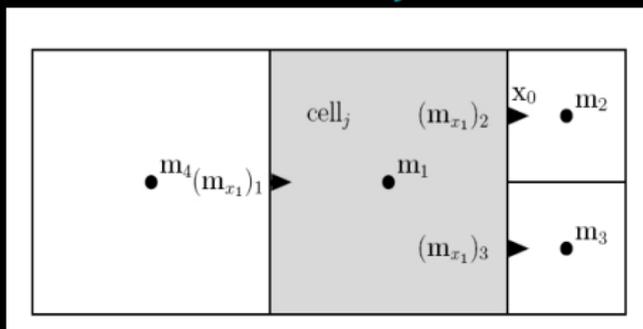
- ▶ Major idea - solve on a sequence of grids (Moire 02, Ascher & H 01, Nash & Sofer 01, Borzi & Kunish 03, Benzi Hanson & H 06 & many more )
- ▶ For smooth parameter estimation with FE (Bangerth 04, Becker, Becker Kapp 03 & Rannacher 03)
- ▶ Need very few iterations on the finest grid
- ▶ Potentially avoid local minima

# Why local refinement?



- ▶ The cost of the optimization is dominated by the size of the forward problem
- ▶ For the forward problem, a factor of 10 reduction can be obtained
- ▶ For solutions with large gradients, “zoom in” on the discontinuity

# Discretization of the objective function

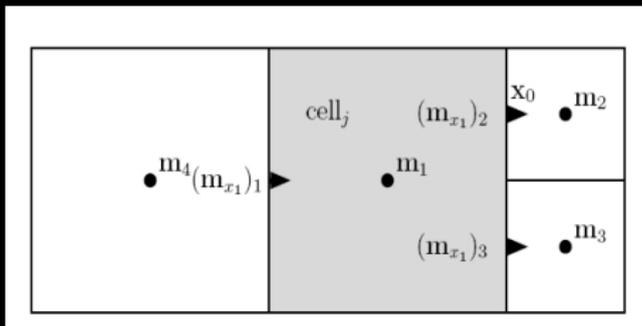


$$R(|\nabla m|) = \sum_{\text{cells}} \int_{\text{cell}} \rho(|\nabla m|) d\mathbf{x}$$

Evaluate

$$\int_{\text{cell}} \rho(|\nabla m|) d\mathbf{x} = \int_{\text{cell}} \rho \left( \sqrt{m_{x_1}^2 + m_{x_2}^2} \right) d\mathbf{x}$$

$$\frac{\partial m}{\partial x_1}(\mathbf{x}_0) = \frac{m_2 + m_3 - 2m_1}{3h} + \mathcal{O}(h)$$



$$\int_{\text{cell}} \rho(|\nabla m|) = \int_{\text{cell}} \rho \left( \sqrt{m_{x_1}^2 + m_{x_2}^2} \right) d\mathbf{x} \approx$$

$$V_{\text{cell}} \rho \left\{ \sqrt{\frac{1}{2} \left( \frac{m_2 + m_3 - 2m_1}{3h} \right)^2 + \frac{1}{2} \left( \frac{m_4 - m_1}{2h} \right)^2} + \text{aprx } (m_{x_2})^2 \right\}$$

$$R(\mathbf{m}) = \mathbf{v}^\top \rho \left( \sqrt{\mathbf{A}_f^c (\nabla_{hc} \mathbf{m})^2} \right).$$

# Solving the discrete problem

Given an OcTree evaluate  $m, u$  by solving the optimization problem.

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The Euler Lagrange equations:

$$\begin{aligned} A(m)^\top \lambda_i &= \mathcal{Q}_i^\top (\mathbf{d}_i - \mathcal{Q}_i u_i), \quad i = 1, \dots, N \\ A(m) u_i &= q_i, \quad i = 1, \dots, N \\ \sum_k G(m, u_k)^\top \lambda_k + \alpha \nabla_h^\top \Sigma(m) \nabla_h m &= \mathbf{0}, \end{aligned}$$

# Solving the discrete problem

Work within the reduced problem

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The solution can have large smooth areas. Use Adaptive Multilevel Refinement

# Adaptive Multilevel Refinement (AMR)

- ▶ The cost of the optimization process is impacted by the size of the problem and initial guess.
- ▶ Adaptive multilevel refinement methods achieve a low-cost good starting guess
- ▶ AMR reduce the size of the discrete fine grid problem

# Guidelines for Adaptive Multilevel Refinement

$$A(m)^\top \lambda_i = \mathcal{Q}_i^\top (\mathbf{d}_i - \mathcal{Q}_i u_i), \quad i = 1, \dots, N$$

$$A(m) u_i = q_i, \quad i = 1, \dots, N$$

$$\sum_k G(m, u_k)^\top \lambda_k + \alpha \nabla_h^\top \Sigma(m) \nabla_h m = \mathbf{0},$$

We solve for  $u_j, m, \lambda_j$  on grids  $\mathcal{S}_{u_j}, \mathcal{S}_m, \mathcal{S}_{\lambda_j}$ .

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Set  $\mathcal{S}_m \subseteq \mathcal{S}_{u_j}$ .

# Refinement criteria for $m$

We minimize

$$\frac{1}{2} \sum \| \mathcal{Q}u_i - \mathbf{d}_i \|^2 + \alpha R(m)$$

Based on the evaluation of the integral  $R(m)$

The controversy: we may need to refine  $m$  in regions where  $u$  changes very slowly

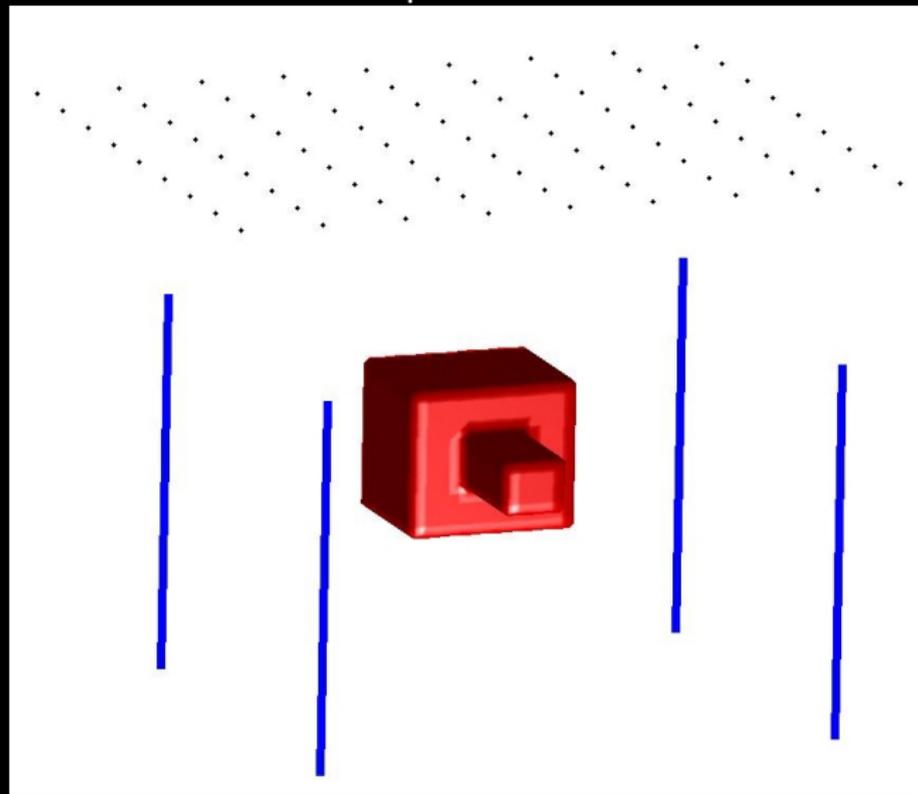
# Initializing and refining the grid for $u$

Rule of thumb: *the  $u$  grid must be fine enough to represent the data  $\mathbf{d}$*

If the  $u$  grid is too coarse then  $\mathbf{d} = QA(m)^{-1}q$  is biased by numerical errors  $\rightarrow$  large errors in  $m$ .

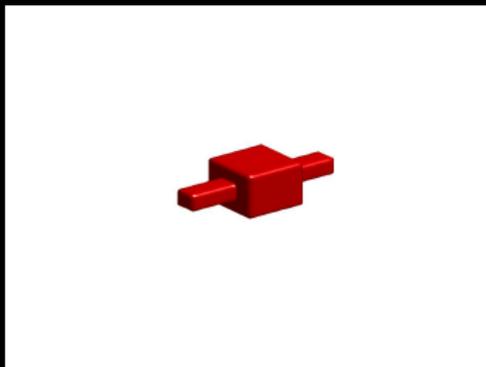
# Numerical Experiments

The model and experiment

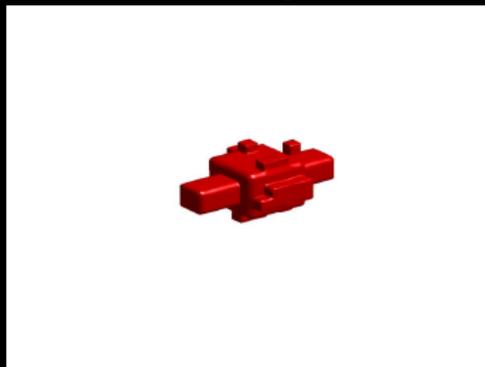


# Reconstruction

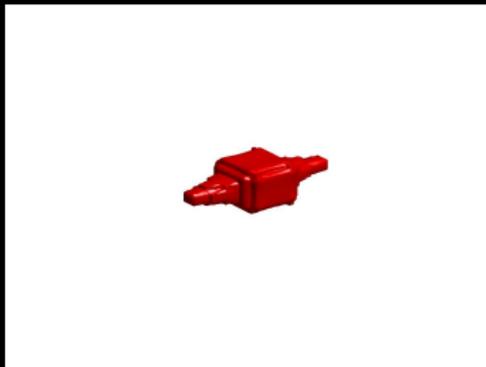
True model



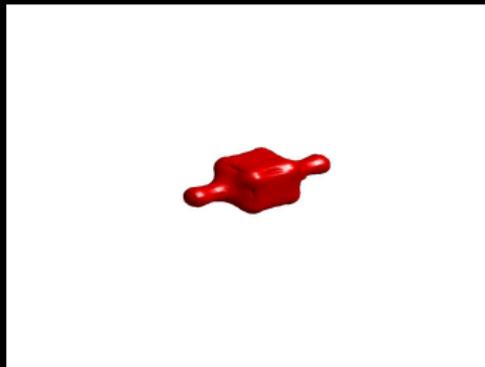
$16^3$  U-grid



$32^3$  OT grid



$64^3$  OT grid



# Grids

Level	$u$ grid	$m$ grid
L1	5656	4096
L2	10356	6014
L3	21342	16199

The number of unknowns on the finest grid is roughly 12 times smaller than the number of unknowns we would obtain by using the full  $64^3$  grid.

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- ▶ Allows to deal with complex geometries and infinite domains
- ▶ AMR requires special discretization
- ▶ Different grids for  $m$  and  $u, \lambda$
- ▶ Can we learn about regularization effects (bias) using AMR?